

Classifying brain connectivity data using graph embeddings

Jonas Richiardi

Medical Image Processing Laboratory



ÉCOLE POLYTECHNIQUE
FÉDÉRALE DE LAUSANNE
Institute of Bioengineering

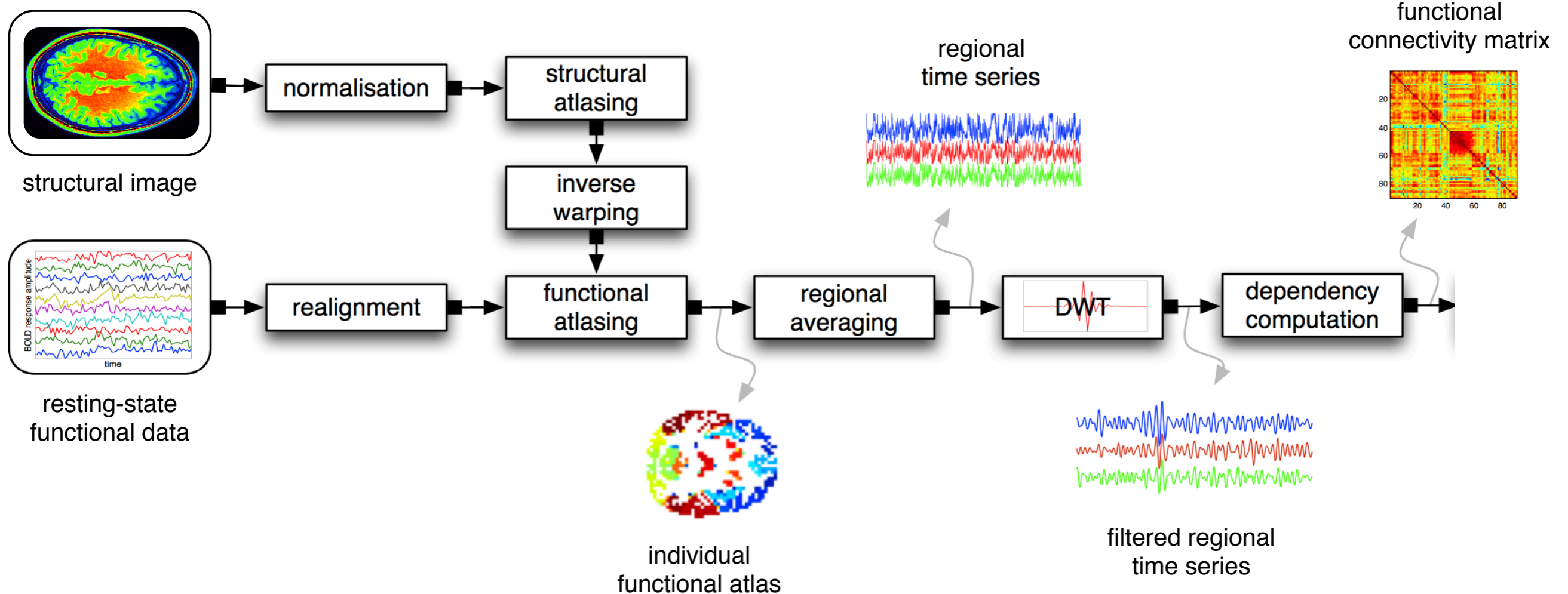


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From imaging data to functional connectivity

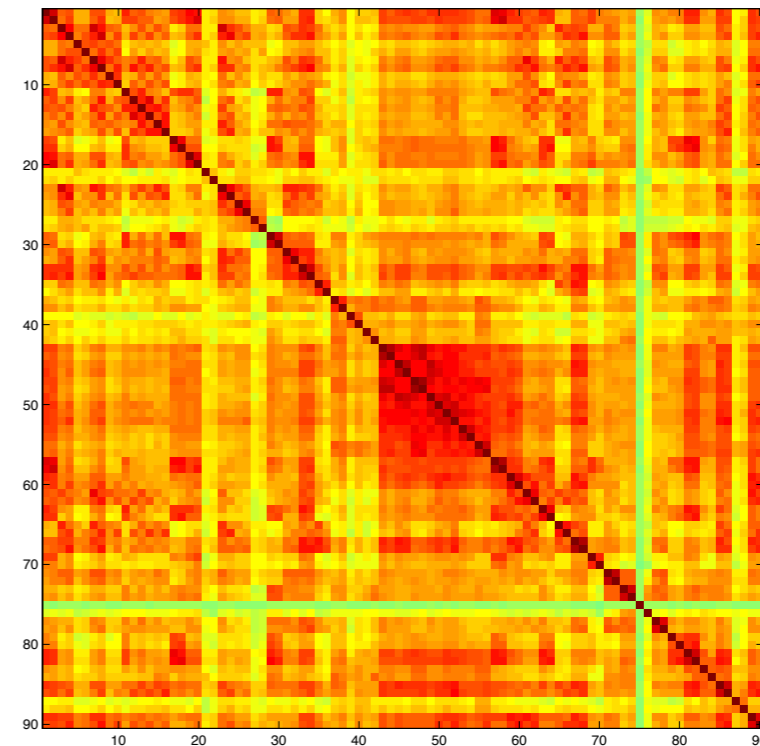
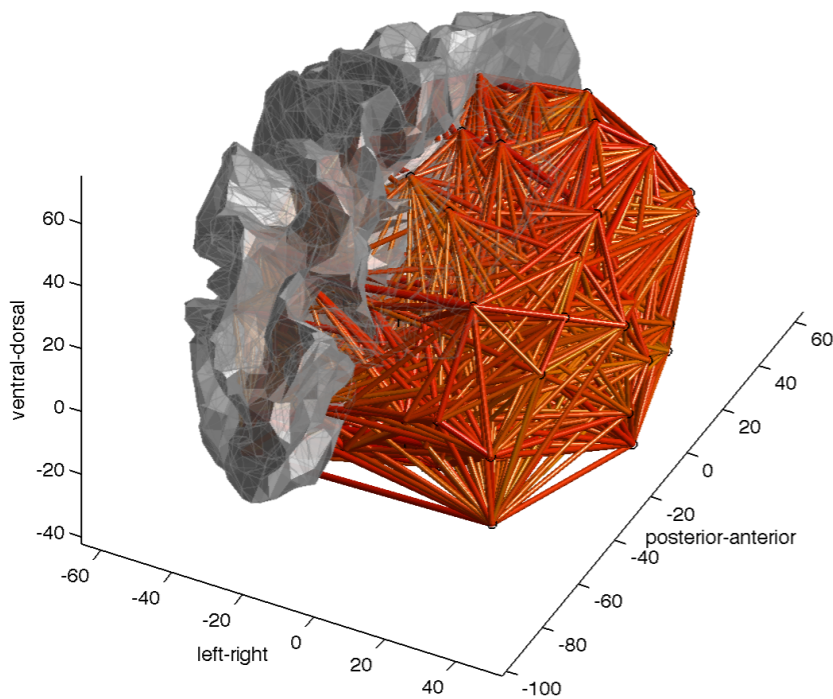
- Functional connectivity: “*statistical dependence between time series in distinct brain locations*”
- “Classical” wavelet correlation pipeline*:



* [Achard et al., J. Neurosci 2006]

Functional connectivity as a graph

- The correlation matrix (minus the diagonal) can be seen as the adjacency matrix \mathbf{A} of a “functional connectivity graph”:
 - **Vertices** correspond to voxels or regions
 - **Edge labels** encode pairwise strength of temporal dependence



Agenda for this talk

- Preliminaries
- **Graph family of interest**
- Three different graph embeddings

Functional connectivity as a labelled graph

- “Functional connectivity graphs” can be written formally as labelled graphs.
- Labelled graphs are written: $g = (V, E, \alpha, \beta)$
 - V : the set of vertices (nodes, brain regions, ICA components)
 - E : the set of edges (connections between nodes)
 - α : vertex labelling function (returns a name or number for each node, for example the anatomical label of the region)
 - β : edge labelling function (returns a name or number for each edge, for example the temporal correlation strength)
 - A square adjacency matrix (“connectivity matrix”) can encode the presence/absence of connections, and their strengths. It is generally denoted **A**.

A restricted class for atlased connectivity graphs

- Functional brain networks obtained by atlasing can adequately be modelled by a restricted class of labelled graphs we call **graphs with fixed-cardinality vertex sequences**, a subclass of Dickinson et al.'s *graphs with unique node labels*:

- Fixed number of vertices for all graph instances: $\forall i \ |V_i| = M$
- Fixed ordering of the set (sequence) V : $V = (v_1, v_2, \dots, v_M)$
- Scalar edge labelling functions: $\beta : (v_i, v_j) \mapsto \mathbb{R}$
- Undirected: $A^T = A$

- This is a very restricted (but still expressive) class of graphs
- This limits the effectiveness of many “classical” methods for classifying general graphs (based on *graph matching*).

Graph matching techniques

- Goal: recover an optimal permutation matrix \hat{P} to transform one graph into the other (map nodes).
- But in our case, $\hat{P} = I$ by def.
- *Discrete optimisation*: search algorithm (A^* , branch-and-bound...) + cost function
- Cost function is typically Graph Edit Distance (GED), but in our case, reduces to

$$d(g_1, g_2) = |C_{\oplus}| + |C_{\beta_i \neq \beta_j}|$$

set of edges belonging exclusively to one or the other graph

set of edges with unequal labels

Graph matching techniques (2)

- *Continuous optimisation*: find $\hat{\mathbf{P}}$ to minimise the cost $\|\mathbf{A}_1 - \mathbf{P}\mathbf{A}_2\mathbf{P}^T\|_F$
- In our case, reduces to $\sqrt{\text{tr}((\mathbf{A}_1 - \mathbf{A}_2)^T(\mathbf{A}_1 - \mathbf{A}_2))}$
- *Spectral methods*: eigendecomposition of adjacency matrix or Laplacian
- Look more promising for our type of graph
- But many methods don't make use of eigenvectors
- ... and not all decompositions are desirable

$$\begin{pmatrix} (1,1) & \dots & (1,|V_i|) \\ & \ddots & \\ & & (|V_i|,|V_i|) \end{pmatrix} \longrightarrow \begin{pmatrix} (1,1) \\ \vdots \\ (|V_i|,|V_i|) \end{pmatrix} \longrightarrow (\mathbf{B}_1|\mathbf{B}_2|\dots|\mathbf{B}_N) \longrightarrow \mathbf{S} = \mathbf{B}\mathbf{B}^T \longrightarrow \mathbf{S}\mathbf{e}_i = \lambda_i\mathbf{e}_i$$

$$\mathbf{A}_i \in \mathbb{R}^{|V_i| \times |V_i|}$$

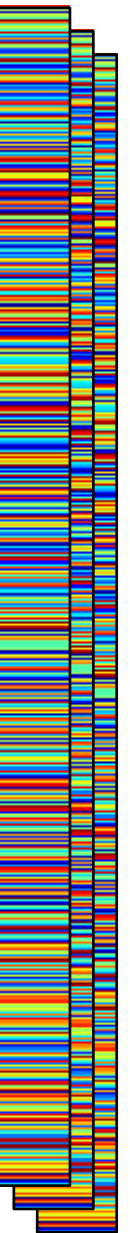
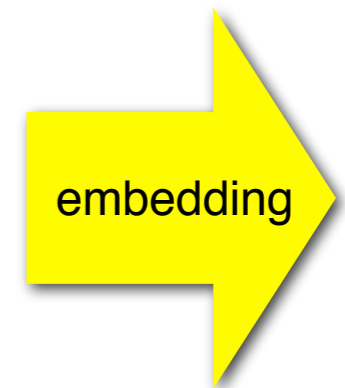
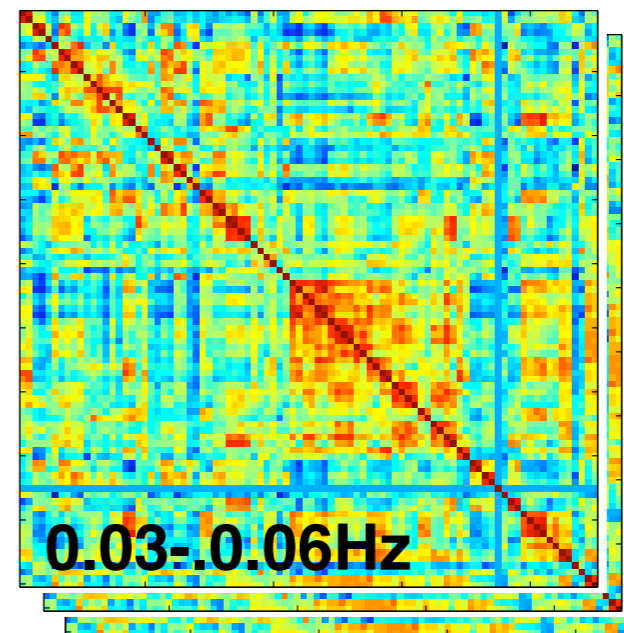
$$\mathbf{B}_i \in \mathbb{R}^{|V_i|^2 \times 1}$$

$$\mathbf{B} \in \mathbb{R}^{|V_i|^2 \times N}$$

$$\mathbf{S} \in \mathbb{R}^{|V_i|^2 \times |V_i|^2}$$

Embedding connectivity graphs

- Representing the connectivity graph in a **vector space** via **graph embedding** allows the use of a vast statistical machine learning repertoire
 - Here we're not interested in the *arc crossing minimisation problem* or *planar graphs*
- We proposed several ways of doing this, including
 1. Direct embedding
 2. Dissimilarity embedding
 3. Graph and vertex attribute embedding



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 - Direct embedding
 - Dissimilarity embedding
 - Graph/vertex attribute embedding

I: Direct graph embedding

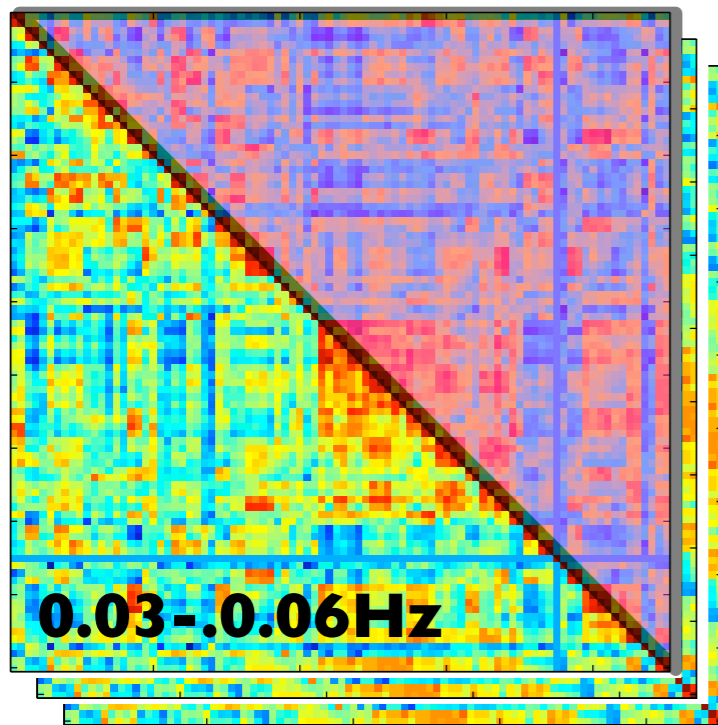
- Direct embedding provides a suitable vector-space representation for the class of graphs of interest

$$\begin{pmatrix} (1,1) & \dots & (1,|V_i|) \\ & \ddots & \\ & & (|V_i|,|V_i|) \end{pmatrix}$$

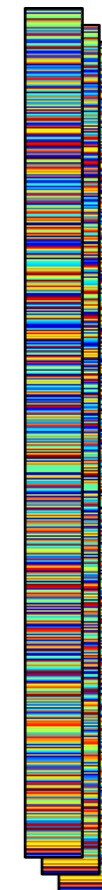
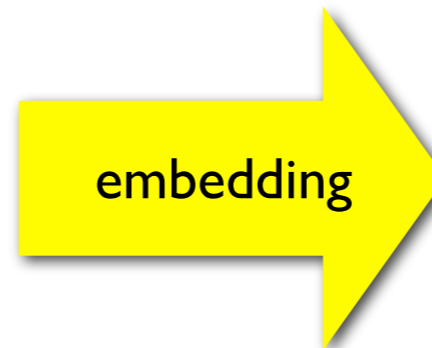
$\mathbf{A}_i \in \mathbb{R}^{|V_i| \times |V_i|}$

$$\begin{pmatrix} (1,2) \\ \vdots \\ (|V_i|-1,|V_i|) \end{pmatrix}$$

$\mathbf{B}_i \in \mathbb{R}^{\binom{|V_i|}{2} \times 1}$



90 regions,
4005 connections

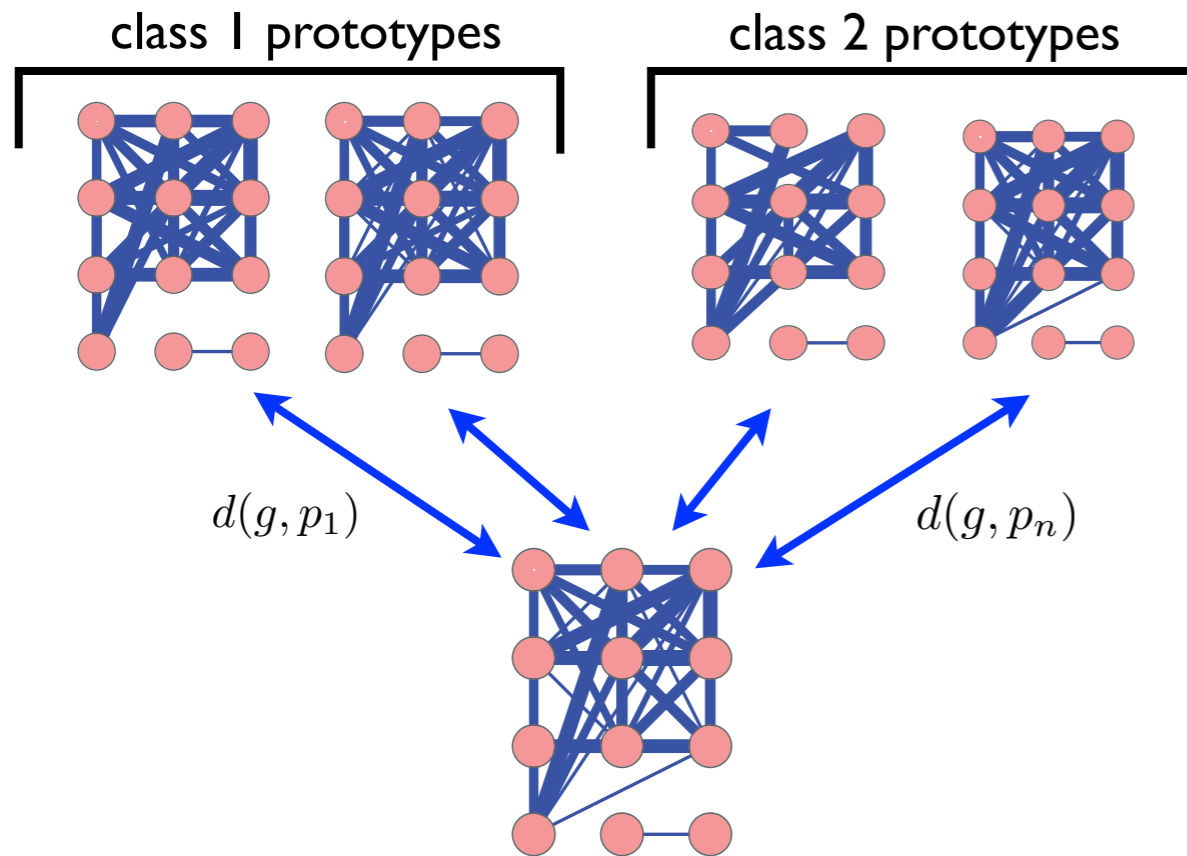


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 - **Dissimilarity embedding**
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2: Dissimilarity embedding

Principle



Embedding vector

$$\varphi_n^{\mathcal{P}}(g) = (d(g, p_1), \dots, d(g, p_n)) \in \mathbb{R}^n$$

Fixed dissimilarity

Edge label dissimilarity

$$d(c_{ij}, c'_{ij}) = \begin{cases} |\beta(i, j) - \beta'(i, j)| & c_{ij} \in C, c'_{ij} \in C' \\ K & \text{otherwise} \end{cases}$$

Graph dissimilarity

$$d(g, p) = \sum_{i=1}^{|E|} \sum_{j=i+1}^{|E|} d(c_{ij}, c'_{ij})$$

$$d(g, p) = \frac{1}{2} \|\mathbf{a}_g - \mathbf{a}_p\|_1 \quad (\text{if no missing edges})$$

Dissimilarity metric learning

$$d(g, p) = \|\mathbf{a}_g - \mathbf{a}_p\|_{\mathbf{D}} = \sqrt{(\mathbf{a}_g - \mathbf{a}_p)^T \mathbf{D} (\mathbf{a}_g - \mathbf{a}_p)}$$

[Richiardi et al., ICPR 2010]

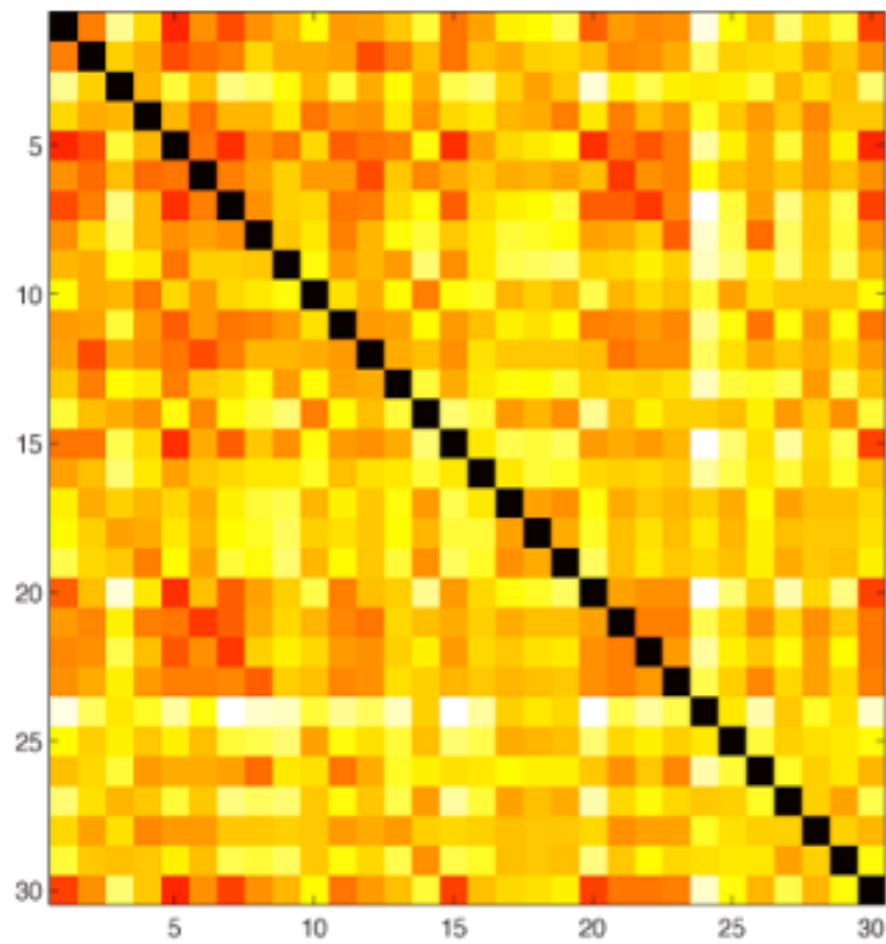
based on [Riesen & Bunke, Int. J. Pat. Rec. Artif. Int. 2009]

and [Xing et al. NIPS 2002]

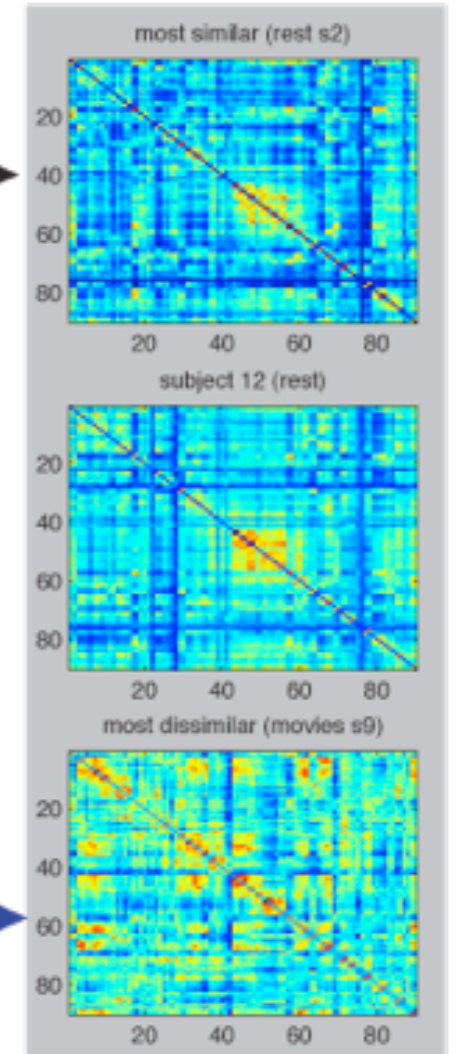
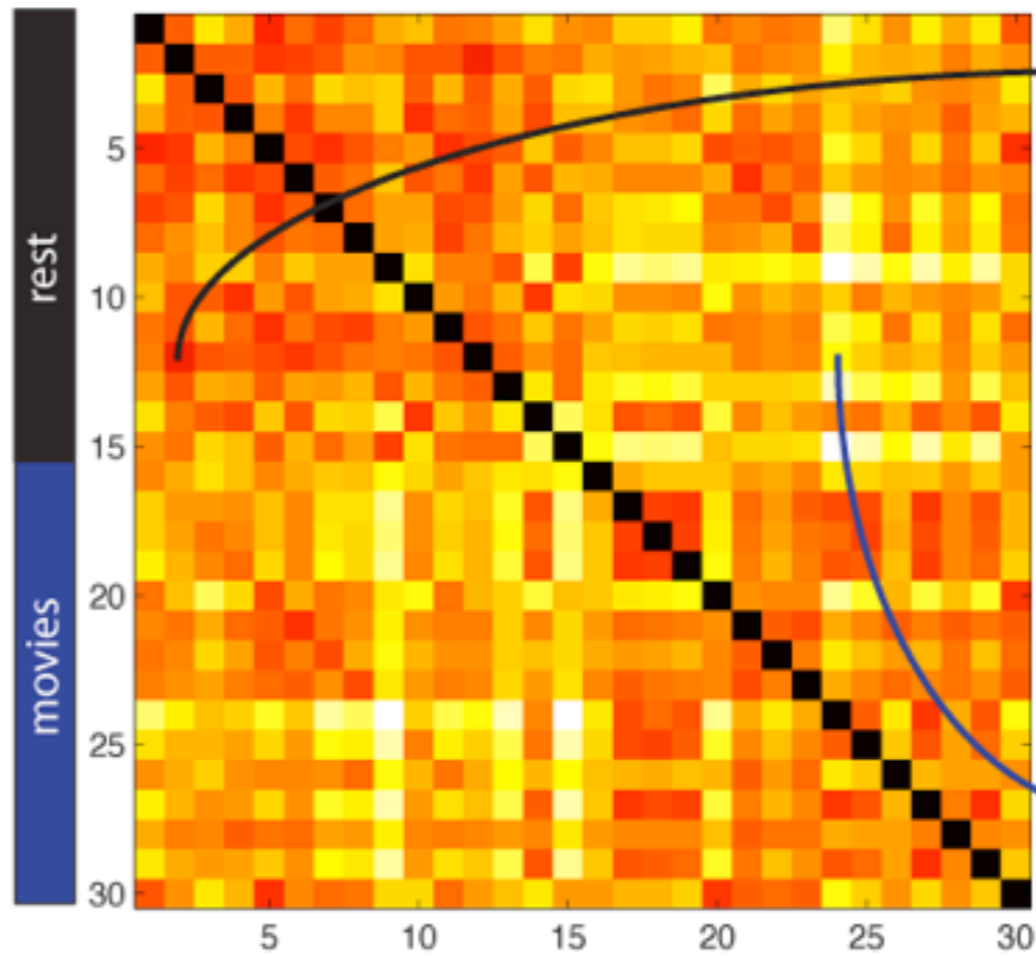
Dissimilarity space

Dissimilarity space (30 D)

Euclidean



Learned



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3: “Attributes” of connectivity graphs

- Graphs G, H are isomorphic iff there exists a permutation matrix \mathbf{P} s.t. $\mathbf{P}\mathbf{A}_g\mathbf{P}^T = \mathbf{A}_h$
- In our case (atlased connectivity graph): $\mathbf{P} \triangleq \mathbf{I}$
- Hence connectivity graphs are isomorphic iff

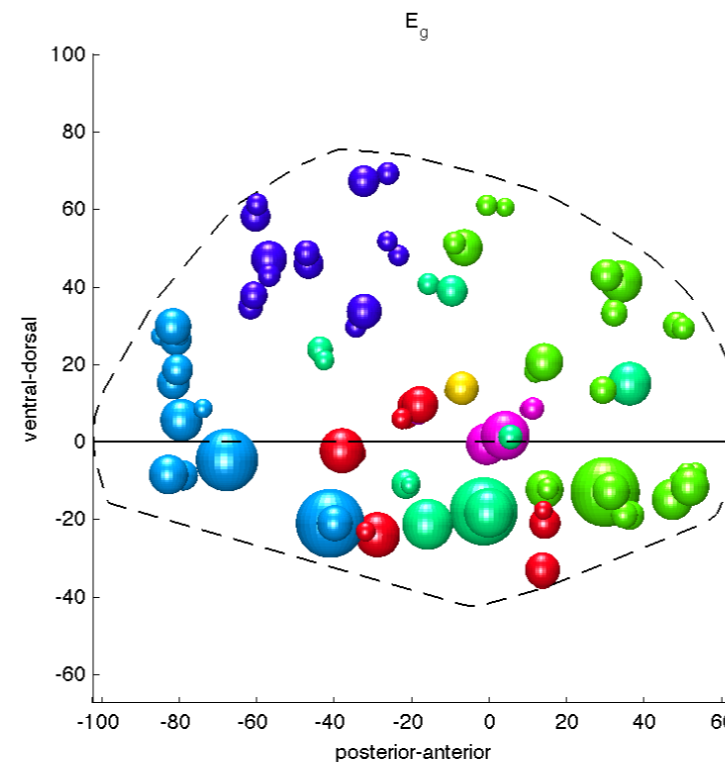
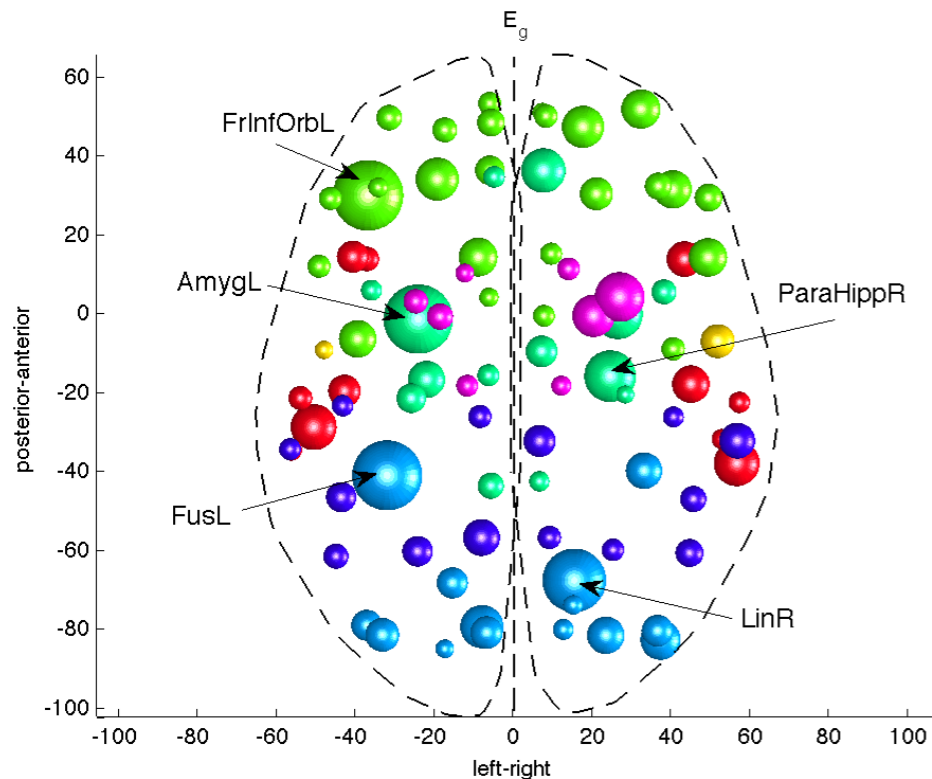
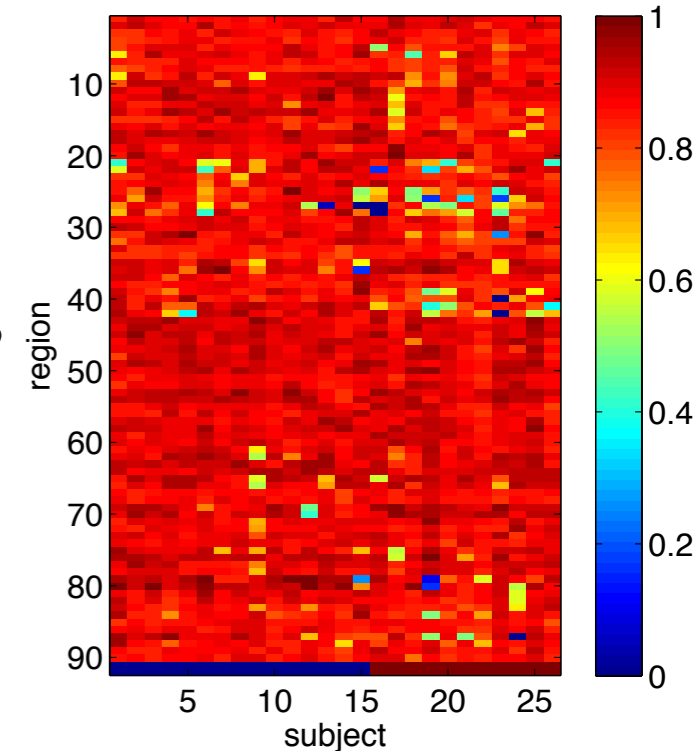
$$\mathcal{E}_g = \mathcal{E}_h \quad \text{and} \\ \forall i, j \quad \beta_g(v_i, v_j) = \beta_h(v_i, v_j)$$

- Graph invariant: *(set of) parameter(s) yielding the same value for isomorphic graphs*
- To compare noisy connectivity graphs we are more interested in ε -isomorphism, and ε -invariants*
- Some invariants may degenerate depending on $|\mathcal{V}|$: non-isomorphic graphs may have the same value. Use several invariants**.

*[Jain & Wysozki, Neurocomputing, 2005]

Experiments

- Task: inter-subject age group prediction (15 x 24 y.o. avg vs 11 x 67 y.o. avg) from graph/vertex properties of resting-state connectivity graphs.
- Threshold graphs using a fixed and 'range' number of edges, and use {strength, diversity, degree, global efficiency, and local efficiency}
- Results: only global and local efficiency are convincing (up to 89% accuracy (CI 71-96%)). But on this dataset this works better than direct embedding.



- Orbito-frontal cortex, amygdala, and parahippocampal formation are relatively the most predictive regions (broadly agrees with previous studies*)
- In addition, the lingual gyrus shows age-related activation changes during memory tasks

Summary: pros and cons

- **Direct embedding:**
 - + satisfactory prediction on several datasets
 - + easy mapping of discriminative pattern
 - **curse of dimensionality!**
- **Dissimilarity embedding:**
 - + low-dimensional representation ($O(N)$)
 - + custom dissimilarity metrics promising, on the way to graph kernels
 - **performs worse than direct embedding on most datasets**
- **Graph/vertex attribute embedding:**
 - + low-dimensional representation ($O(|V|)$)
 - + interpretable in terms of network properties
 - + yields “deep”(ish) features
 - **many attributes are weakly discriminative**

Final Thoughts

- Learning with connectivity graphs is useful for a range of cognitive and clinical neuroscience problems
 - Complementarity with BOLD activation modelling is clear (focuses on functional integration)
 - We can visualise and interpret results both in terms of connections and in terms of regions
 - Atlasing imposes some restrictions but there is plenty of room
 - We can trivially restrict analysis to small subnetworks (e.g. speech processing areas)
- Much work to do: physiological noise, modelling, and LF oscillations interpretation

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